RD YOU WILL NEED: 1 DECK OF CARDS. 2 PLAYERS. SCORECARD. DICE

$_{ m BOWLER}^{ m bowler}$	A	2	3	4	5	6	7	8	9	10	J	Q	K
A	0	LBW	1	B	3	СВ	1	0	4	2	1	C	LBW
2	1	0	2	3	4	2	4	C	3	0	2	0	1
3	2	CB	0	RO	2	4	0	6	4	B	0	2	3
4	4	3	1	0	4	2	4	2	3	0	1	LBW	2
5	3	1	0	2	0	4	1	4	0	CB	2	1	4
6	4	2	3	1	4	0	6	0	4	1	3	2	В
7	0	1	B	1	0	1	0	1	0	1	6	1	0
8	1	2	4	3	4	0	4	0	RO	3	2	4	1
9	2	1	3	2	0	3	B	4	0	2	0	1	3
10	2	0	C	0	CB	2	1	3	4	0	C	0	2
J	LBW	3	0	2	4	1	0	1	2	4	0	3	4
Q	1	0	2	0	3	4	2	4	3	2	LBW	0	1
K	0	1	6	LBW	2	0	1	RO	2	3	СВ	1	C&B

HOW TO PLAY

Take the Jokers out of the pack of cards. Split the deck evenly between batter and bowler. (26 cards each) The bowling player must state who is bowling at the start of each over. The bowler turns their card over - this refers to a If a batsmen lands on a wicket cohorizontal co-ordinate. The batter then turns ordinate they are out unless the over their card - this refers to a vertical co-

ordinate. The two co-ordinates refer to runs or wickets.

Players agree on how many batters each team can have and how many decks will be bowled. Maximum batters = 6Maximum decks = 4wicket is written in black. If player lands on this then a 3rd Umpire referral must take place.

3RD UMPIRE REFERRAL

A 3rd Umpire Referral is when a wicket has been taken that is written in black. Both players must turn over another card each. If the cards are matching numbers or colours then the batsmen is out. 'Star' batsmen cannot go out on a referral. 'Star' bowlers do not need to refer, they are out. If a wicket between a 'Star' batter and 'Star' bowler occurs, a normal referral must happen.

ONE STAR BATTER AND BOWLER PER TEAM. STARS COME WITH BONUS RUNS AND BOWLING BENEFITS.

STAR players are selected via an 'auction'. A player rolls a dice. This dice roll corresponds to a 'Star' player. Players then take turns to roll the dice (3 times each). The player who rolls the highest 3 roll sum gets that player. The player who loses rolls the dice again and takes the corresponding 'Star'

NG	1. v kohli	+10 runs	4. J ROOT	+7 runs	NG	. M STARC	2 runs = 0 runs	4. T BOULT	2 runs = 0 runs
TT	2. B MCCULLUM	+13 runs	5. M GUPTILL	+7 runs	MLI	2. D STEYN	6 runs = wicket	5. S MALINGA	4 runs = 2 runs
BA	3.C GAYLE	+8 runs	6. D WARNER	+11 runs	B 0	3. S AFRIDI	6 runs = wicket	6. T SOUTHEE	4 runs = 2 runs

BALMACEWEN PREMIER LEAGUE CARD CRICKET

FIRST INNINGS

BATTING TEAM						BATSMENS	TOTAL RUNS
	HOW OUT						
STATISTICS MOST FA	AVOURED RU	N SCORED	STRIKE RATE I	PER 100 BALLS		BALLS FACED	
	HOW OUT						
STATISTICS MOST F	AVOURED RU	N SCORED	STRIKE RATE I	PER 100 BALLS		BALLS FACED	
3	HOW OUT						
STATISTICS MOST F	AVOURED RU	N SCORED	STRIKE RATE I	PER 100 BALLS		BALLS FACED	
<u></u>	HOW OUT						
STATISTICS MOST F	AVOURED RU	N SCORED	STRIKE RATE I	PER 100 BALLS		BALLS FACED	
2	HOW OUT						
STATISTICS MOST FA	AVOURED RU	N SCORED	STRIKE RATE I	PER 100 BALLS		BALLS FACED	
n	HOW OUT						
STATISTICS MOST F	AVOURED RU	N SCORED	STRIKE RATE I	PER 100 BALLS		BALLS FACED	
AVERAGE RUNS PER BATSMEN		TEAM STRIKE RATE 100 BALLS		MOST POPULAR SCORING SHOT	WICKET AVG	TOTAL RUNS	

BOWLING TEAM

OVER 1						
OVER 2						
OVER 3						
OVER 4						
AVERA BALL	GE RUN	S PER				
AVERAGE RUNS PER OVER						
WICKET STRIKE RATE						

over 1						
OVER 2						
OVER 3						
over 4						
AVERA BALL	GE RUN	IS PER				
AVERAGE RUNS PER OVER						
WICKE RATE	WICKET STRIKE RATE					

OVER 1						
OVER 2						
OVER 3						
over 4						
AVERA BALL	AVERAGE RUNS PER					
AVERAGE RUNS PER OVER						
WICKET STRIKE RATE						

OVER 1						
б						
OVER 2						
2						
OVER 3						
٨٥						
OVER 4						
OVE						
AVERAGE RUNS PER BALL						
AVERAGE RUNS PER OVER						
WICKET STRIKE RATE						

BALMACEWEN PREMIER LEAGUE CARD CRICKET

SECOND INNINGS

BATTING TEAM					BATSMENS TO	TAL RUNS
1 HOW OUT						
STATISTICS MOST FAVOUR	ED RUN SCORED	STRIKE RA T	FE PER 100 BALLS		BALLS FACED	
2 How out .						
STATISTICS MOST FAVOUR	ED RUN SCORED	STRIKE RAT	TE PER 100 BALLS		BALLS FACED	
3 HOW OUT						
STATISTICS MOST FAVOUR	ED RUN SCORED	STRIKE RAT	TE PER 100 BALLS		BALLS FACED	
4 HOW OUT						
STATISTICS MOST FAVOUR	ED RUN SCORED	STRIKE RAT	FE PER 100 BALLS		BALLS FACED	
5 HOW OUT						
STATISTICS MOST FAVOUR	ED RUN SCORED	STRIKE RA	FE PER 100 BALLS		BALLS FACED	
6 HOW OUT		·				
STATISTICS MOST FAVOUR	ED RUN SCORED	STRIKE RA T	FE PER 100 BALLS		BALLS FACED	
AVERAGE RUNS PER BATSMEN	TEAM STRIKE R 100 BALLS	ATE PER	MOST POPULAR SCORING SHOT	WICKET AVG	TOTAL RUNS	

BOWLING TEAM

OVER 1					
OVER 2					
OVER 3					
over 4					
AVERA BALL	GE RUN	S PER			
AVERAGE RUNS PER OVER					
WICKET STRIKE RATE					

I Handler I Handler C Handler I Handler C Handler I Handler C Handler I Handler AVERAGE RUNS PER BALL I Handler BAUL I Handler WICKET STRIKE RATE I Handler								
C 3300 C 3300 C 3300 C 3300 C 3300 F 3300 <td< th=""><th></th><th></th><th></th><th></th></td<>								
C 3300 C 3300 C 3300 C 3300 C 3300 F 3300 <td< th=""><th>VER 1</th><th></th><th></th><th></th></td<>	VER 1							
AVERAGE RUNS PER BALL AVERAGE RUNS PER OVER WICKET STRIKE	-							
The second se	ER 2							
AVERAGE RUNS PER BALL AVERAGE RUNS PER BALL AVERAGE RUNS PER BALL WICKET STRIKE								
AVERAGE RUNS PER BALL AVERAGE RUNS PER OVER WICKET STRIKE	ER 3							
AVERAGE RUNS PER BALL AVERAGE RUNS PER OVER WICKET STRIKE	ΙΛΟ							
AVERAGE RUNS PER BALL AVERAGE RUNS PER OVER WICKET STRIKE	R 4							
BALL AVERAGE RUNS PER OVER WICKET STRIKE	OVE							
OVER WICKET STRIKE		GE RUN	IS PER					

over 1					
OVER 2					
OVER 3					
over 4					
AVERA BALL	GE RUN	S PER			
AVERAGE RUNS PER OVER					
WICKET STRIKE RATE					

OVER 1						
OVER 2 0						
OVER 3 O						
OVER 4 OV						
	GE RUN	S PER				
BALL AVERAGE RUNS PER						
OVER						
WICKET STRIKE RATE						